

"Champions are created in the thousands of hours in the training room when nobody is watching."

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# SAMUEL WONG

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## TECHNOLOGIES

**Languages & Frameworks:** JavaScript, Ruby, Ruby on Rails, SQL, React, Redux, Next.js, HTML, CSS

**Tools & Platforms:** AWS S3, JAMF, Okta, Jira, Prisma, Git

**Systems & Networking:** Linux (Bash/Shell scripting), RESTful API development/testing, Network troubleshooting, Lab equipment setup

**Development Practices:** Test-Driven Development (TDD), Agile workflow, Wireframing, SDLC planning

## SUMMARY

Dynamic leader and specialist with a proven track record at Google in network troubleshooting, scripting, and lab operations. Skilled in full-stack web development through intensive coding bootcamp training. Adept at improving team productivity, streamlining workflows, and maintaining reliable connectivity. Strong communicator committed to delivering excellent technical solutions.

## EXPERIENCE

### Google (Tezerakt), Mountain View, CA – Datacenter Team Lead

Feb 2025 – PRESENT

- Created basic shell scripts to optimize manual workflow throughout the lab, automating once manual tasks
- Spearheaded task delegation and workflow optimization for a 4000+ device Pixel Watch lab, improving project turnaround time and cross-team collaboration efficiency.
- Streamlined cross-functional communication channels, aligning engineering, QA, and partner teams to achieve project milestones under tight deadlines.
- Directed daily operations and prioritized project deliverables with partner teams, ensuring on-time execution of high-impact test initiatives.

### Google (Tezerakt), Mountain View, CA – Datacenter Specialist

Aug 2023 – Feb 2025

- Designed and installed custom lab test equipment to optimize network testing and troubleshooting processes, ensuring high efficiency in operations
- Wrote shell scripts to allow cross-platform functionality for sequential multi-label printing, improving team print efficiency
- Analyzed complex device test failures to identify patterns, reproducibility steps, and root causes, accelerating resolution timelines and reducing repeat defects.

## **Credit Karma, San Francisco, CA** – *IT Technical Support Technician*

Feb 2020 – Jul 2020

- Troubleshoot 20+ new and trending user issues daily, applying critical thinking and a problem-solving mindset
- Led contractor onboarding training every 2 weeks to ensure a smooth hiring process
- Utilized JAMF, Okta, and Jira to manage issues and provide access for users to ensure employees are granted access based on their role

## EDUCATION

### **Skyline College, San Bruno, CA** – *A.S in Computer Science*

Jun 2023 – Nov 2025

Remained a high GPA student while enrolled as a Promise Scholar

### **App Academy, San Francisco, CA** – *Fullstack Certificate*

Sep 2020 – Jan 2021

Over 1,000 hours of hands-on training in full-stack web development, including JavaScript, React, Redux, Ruby on Rails, and SQL.

## PROJECTS

### **Slapify**

[github](#) | [live site](#) | [https://github.com/Requiem-of-Zero/Slapify\\_project](https://github.com/Requiem-of-Zero/Slapify_project)

Spotify clone, uses React/Redux frontend and Ruby on Rails backend. AWS S3 for blob storage for storing and streaming music files. Created user authentication from scratch, utilizing session tokens.

### **SaveShinigami**

[github](#) | [live site](#) | <https://github.com/Requiem-of-Zero/SaveShinigami>

Nostalgic 2D single-player game inspired by the anime Death Note, fully frontend with JavaScript, HTML Canvas, and CSS. Uses local storage for point systems.

### **Kreed**

[github](#) | [live site](#) | <https://github.com/Requiem-of-Zero/kreedv2>

A movie reviewing web app allows users to find trending shows/movies and add shows to watchlists. Created with modern frameworks: NextJS frontend/backend, PrismaDB for ORM, and Tailwind CSS for styling.